**31.** Verify that Stokes' Theorem is true for the vector field  $\mathbf{F}(x, y, z) = x^2 \mathbf{i} + y^2 \mathbf{j} + z^2 \mathbf{k}$ , where S is the part of the paraboloid  $z = 1 - x^2 - y^2$  that lies above the xy-plane and S has upward orientation.

Since curl  $\mathbf{F} = \mathbf{0}$ ,  $\iint_{S} (\operatorname{curl} \mathbf{F}) \cdot d\mathbf{S} = 0$ . We parametrize C:  $\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j}$ ,  $0 \le t \le 2\pi$  and  $\oint_{C} \mathbf{F} \cdot d\mathbf{r} = \int_{0}^{2\pi} (-\cos^{2} t \sin t + \sin^{2} t \cos t) dt = \frac{1}{3} \cos^{3} t + \frac{1}{3} \sin^{3} t \Big]_{0}^{2\pi} = 0.$  **33.** Use Stokes' Theorem to evaluate  $\int_C \mathbf{F} \cdot d\mathbf{r}$ , where  $\mathbf{F}(x, y, z) = xy \mathbf{i} + yz \mathbf{j} + zx \mathbf{k}$ , and *C* is the triangle with vertices (1, 0, 0), (0, 1, 0), and (0, 0, 1), oriented counter-clockwise as viewed from above.

The surface is given by x + y + z = 1 or z = 1 - x - y,  $0 \le x \le 1$ ,  $0 \le y \le 1 - x$  and  $\mathbf{r}_x \times \mathbf{r}_y = \mathbf{i} + \mathbf{j} + \mathbf{k}$ . Then  $\oint_C \mathbf{F} \cdot d\mathbf{r} = \iint_S \operatorname{curl} \mathbf{F} \cdot d\mathbf{S} = \iint_D (-y \, \mathbf{i} - z \, \mathbf{j} - x \, \mathbf{k}) \cdot (\mathbf{i} + \mathbf{j} + \mathbf{k}) \, dA = \iint_D (-1) \, dA = -(\text{area of } D) = -\frac{1}{2}$ .

## **35.** Verify that the Divergence Theorem is true for the vector field $\mathbf{F}(x, y, z) = x \mathbf{i} + y \mathbf{j} + z \mathbf{k}$ , where *E* is the unit ball $x^2 + y^2 + z^2 \le 1$ .

 $\iiint_E \operatorname{div} \mathbf{F} dV = \iiint_{x^2 + y^2 + z^2 \le 1} 3 \, dV = 3 \text{(volume of sphere)} = 4\pi. \text{ Then}$  $\mathbf{F}(\mathbf{r}(\phi, \theta)) \cdot (\mathbf{r}_{\phi} \times \mathbf{r}_{\theta}) = \sin^3 \phi \, \cos^2 \theta + \sin^3 \phi \, \sin^2 \theta + \sin \phi \, \cos^2 \phi = \sin \phi \text{ and}$  $\iint_S \mathbf{F} \cdot d\mathbf{S} = \int_0^{2\pi} \int_0^{\pi} \sin \phi \, d\phi \, d\theta = (2\pi)(2) = 4\pi.$ 

